CSci. 516 Program 1 - February 23, 2007

For your first program, you are to write an assembly program that will display on a clear screen as follows:

Hello - I am xxxxxxxxx (insert your name and you class ID#)

To view the current Time please press "T",

To view the current day of the week press "W",

To view the current date press "D",

Any other key ends the Program?

End the program with the following sentence: Thank you – Have a nice day!

Prompt the user with the above questions. You are then to read the user's response from the keyboard. If the user's response is T, then display "The current time is: XX:XX:XX".

If the user's response is W, then display "Today is: the X day of the week".

If the user's response is D, then display "The current time is: mm.dd.yy"

Use the string output function (int 21h function 09h - See page 466, or the Lecture_Interrups on my Web site) to write to the screen. Use buffered input to read from the keyboard (int 21h function 0Ah - See page 469, or the Lecture_Interrups on my Web site).

Use good structured methods to design your program. Use meaningful labels. Align your fields and use comments to explain the meaning of your code. Neatness counts in your grade. Any additional feature will be bring to you additional points.

You may use the MASM or the Turbo Assembler to assemble and link your program. Your Source Program (Prg1_ID.ASM) must be located on a labeled floppy disk with your name. Submit all files generated by your compiler, along with your source file. After the program has been assembled with no errors, execute the program. If necessary, use the Turbo Debugger to find any problems. Appendix D in your book discusses the Turbo Debugger. Provide the following files on your floppy disk (drive A): Prg1_ID.ASM, Prg1_ID.LST, Prg1_ID.OBJ, Prg1_ID.EXE. The notion ID means your class list number.

Some hints in forms of Pseudo-code and charts are given below. The Lecture which discusses the matter is Lecture_Interrups on my web page.

An Example Pseudo-code for Program 1

Main Program

Call Clear_Screen
Prompt all questions
Call Read_Key_Board

If key=T Then

Call Print_MessageT

Else

Call Print End

End If

Second Question: If key=W Then

Call Print MessageW

End If

Call Print_End

Third Question: If key=D Then

Call Print_MessageD

End If

Call Print_End

End Main

Clear Screen

Save all Registers

Write 25 Blank Lines to the Screen Reset Cursor to Line 1 Column 1

Restore all Registers

End Clear Screen

Print MessageT

Write the answer to the Screen

Call Get Time

Write the time to the Screen

End Print_Message

Print_MessageW

Write the answer to the Screen

Call Get Date

Write the day of the week to the Screen

End Print_Message

Print MessageD

Write the answer to the Screen

Call Get Date

Write the date to the Screen

End Print_Message

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Read Key Board
     Write Repeat Line to the Screen
     Read Reply from the Key Board
End Read Key Board
Get Date
     Get current Date from the Operating System
     Move 0 to ah
     Call To ASCII
     Move converted Day of the week to Message
     Move Year to AX Register
     Call To_ASCII
     Move converted Year to Message
     Move Month to AX Register
     Call To ASCII
     Move converted Month to Message
     Move Day to AX Register
     Call To ASCII
     Move converted Day to Message
End Get_Date
Print_End
      Write Ending Line to the Screen
End Print End
Get Time
      Get current Time from the Operating System
      Set AM_PM = 'PM'
     If Hour > 12 Then
           Hour = Hour - 12
      Else
           Set AM_PM = 'AM'
      End IF
     Move Hour to AX Register
      Call To ASCII
     Move converted Hour to Message
     Move Minute to AX Register
      Call To ASCII
     Move converted Minute to Message
     Move Second to AX Register
     Call To_ASCII
     Move converted Second to Message
End Get_Time
To_ASCII
     Set Count to 5
     Set Index to 4
     Do While Count is > 0
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Divide AX by 10 - Quotient to AX

Remainder to DX
Add 30h to DX to Convert to ASCII
Move DL to Ascii_Out [Index]
Decrement Index
Decrement Count
End Do

End Do End To_ASCII

End Main Program

An Example Block Diagrams





