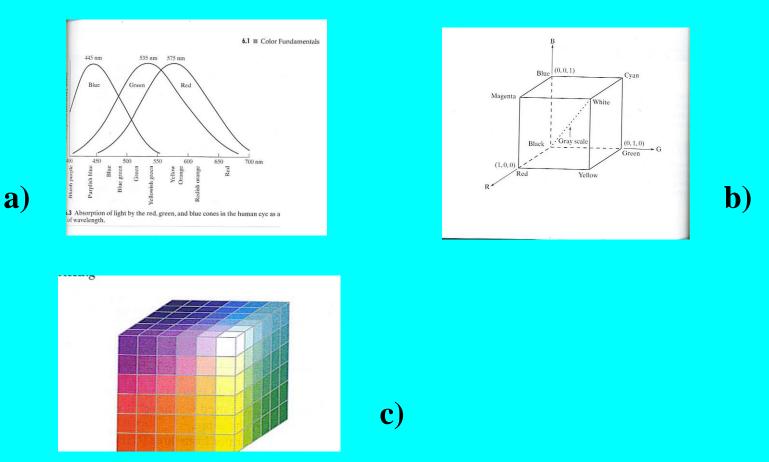
Image Processing with Applications-CSCI567/MATH563/MATH489

# Meeting 11

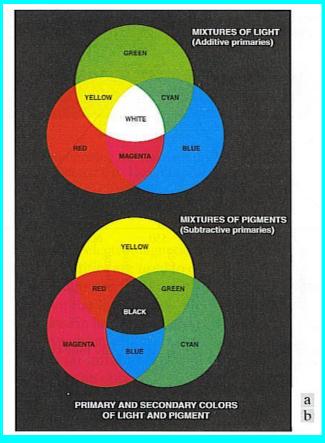
Continuation meeting 10: Theoretical derivation of the motion blur function.

- Lectures 24-26
- Introduction to Color Image Processing. RGB Color Models. HIS Color Models. Converting colors from HIS to RGB.
- Pseudo-color Image Processing.
- Color transformations. Smoothing and Sharpening. Colors Segmentation.

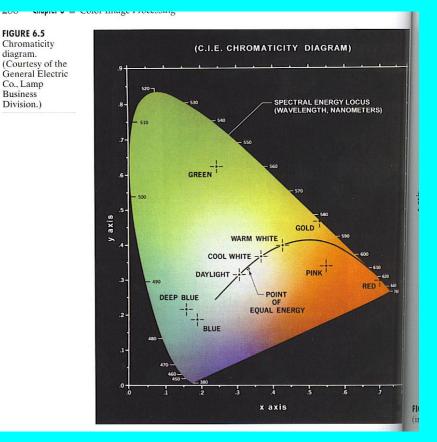
## **Colors' microwaves, RGB Model**



**Figure 1. a)** Absorption of lights; **b)** the RGB model; **c)** 216 RGB cube Model. (Digital Image Processing, 2nd E, by Gonzalez, Richard).

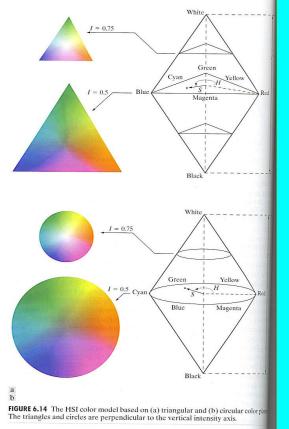


# **Figure 2.** Primary and secondary colors of the RGB model. (Digital Image Processing, 2nd E, by Gonzalez, Richard).



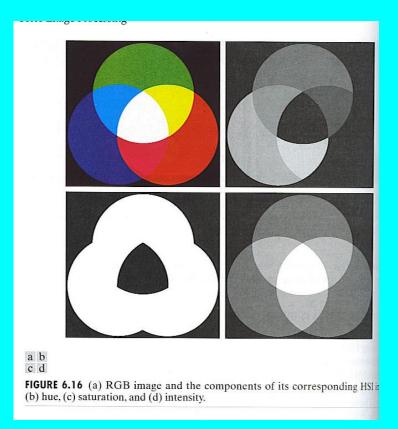
**Figure 3.** Chromaticity diagram. A straight line between every pair of inner points, in the diagram, defines all the different colors that could be obtained by combining additively the colors of the end points.

(Digital Image Processing, 2nd E, by Gonzalez, Richard).



# Figure 4. Hue, Saturation, Intensity model.

# **RGB-HIS models**



# Figure 5. The correlation between RGB and HIS models.

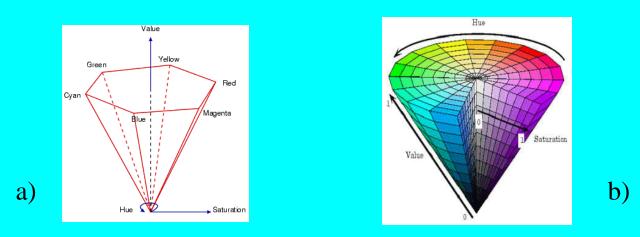


Figure 6 a). and Figure (b) a view of the HSV color model.

#### HSV - Hue, Saturation, and Value

The Value represents intensity of a color, which is decoupled from the color information in the represented image. The hue and saturation components are intimately related to the way human eye perceives color resulting in image processing algorithms with physiological basis.

Felzenszwalb, Huttenlocher," Efficient Graph-Based Image segmentation", Int. Journal of Computer Vision, Volume 59, Number 2, September 2004.